



COMPARISON OF THE EFFECT OF IN SITU SIMULATION TRAINING (ISST) VERSUS OTHER TRAINING METHODS ON TEAMWORK AND COMMUNICATION DURING BEDSIDE EMERGENCIES IN CRITICAL CARE PATIENTS

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BACKGROUND AND SIGNIFICANCE

MGH Evidence-Based Practice Conceptual Model[©]



- Emergency situations require high performance interprofessional teams who provide simultaneous and coordinated input to address the need for rapid resuscitation, stabilization, and prioritization of patient care. • In addition to advance clinical skills, members need to be proficient in nontechnical skills, such as team leadership and communication to make timely critical decisions and perform life-saving interventions (Murphy, 2016).
- In 2000, the Institute for Medicine recommended that the health care industry employ measures to enhance patient safety.
- Among these recommendations was training for teamwork which has been shown to result in fewer patient errors than when individuals work independently.
- Poor communication is one of the leading causes of medical errors.
- Simulation was recommended as an education strategy for team training to improve performance, outcomes, errors, leadership skills, communication skills, and role expectations (Rice, 2016).



Overall, there is limited high level and high quality evidence suggesting that ISST is an effective teaching method to promote teamwork and communication among inter-professional teams during resuscitation of critically ill patients.

IMPLICATIONS FOR NURSING PRACTICE

Original research is needed prior to adopting ISST as the sole training method.

OBJECTIVE

A search for evidence was conducted to investigate the following PICO question: Is in situ simulation training (I) more effective than other training methods © at improving teamwork and communication during bedside resuscitations of critical care patients.

IMPLEMENTATION

 A comprehensive literature search was conducted and limited to peer reviewed English language studies from

- Twenty-five studies were identified in the search for evidence.
- Twenty references were eligible:
 - Four Level I studies (two RCT's, and two integrative reviews)

IMPROVEMENT/OUTCOME

- Four Level II (quasi-experimental studies)
- Six Level III studies (non-experimental, descriptive, or qualitative,
- Two Level V articles (literature review, educational guide).
- The quality of the evidence was predominantly good to high.
- Only one of the two Level I RCT's (Frengley et al., 2011), involving self-controlled randomized crossover study design (i.e., case-based learning vs. simulation based learning) with blinded assessors, demonstrated significant improvements in scores for overall teamwork and two behavior factors: Leadership and Team Coordination (p<0.002) and Verbalizing Situational Information

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1998-2017.

- Database search: CINAHL, OVID Nursing and OVID Medline.
- Evidence-Based Practice Model: The Johns Hopkins Nursing Evidence-Based Practice (JHNEBP) model. • Research: Type of simulation training, participants, endpoints of the studies, sample size, evidence level, quality and limitations were considered prior to synthesizing the evidence to evaluate fit, feasibility, and appropriateness of potential recommendations.

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p<0.003.)			

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